Development of Learning Media Text Tutorials Video-Based Procedures Screencast O Matic

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Abstract

This article aims to produce learning media in the form of video tutorials using screencast o matic applications in Indonesian subjects text materials of class VII procedures MTS Darul Ulum Nglumber Kepohbaru Bojonegoro This research includes development research using research and development (R&D) methods. Model development used in this study is a procedural model that is a descriptive fat-finned model that shows the steps that harus followed to produce products in the form of learning media. Data obtained through observations and questionnaires in the form of quantitative data and qualitative data. This learning media development step is done by analyzing students' potential and problems, data collection, media design decay, media creation, validation, trials, evaluations and conclusions. Video tutorials developed to meet the criteria can be selected from the results of filling the questionnaire by validators, also reviewed from the improvement of cognitive abilities of students before and after using video tutorial learning media.   Video tutorial media can be used as a medium in self-learning for students, can be shown from the results of filling in self-learning get by students.

Keywords
Learning, media, screencast o-matic, video tutorial media, Self-learning and text procedure.